

Archicheck overview

A simple solution to architecture degradation

About architecture

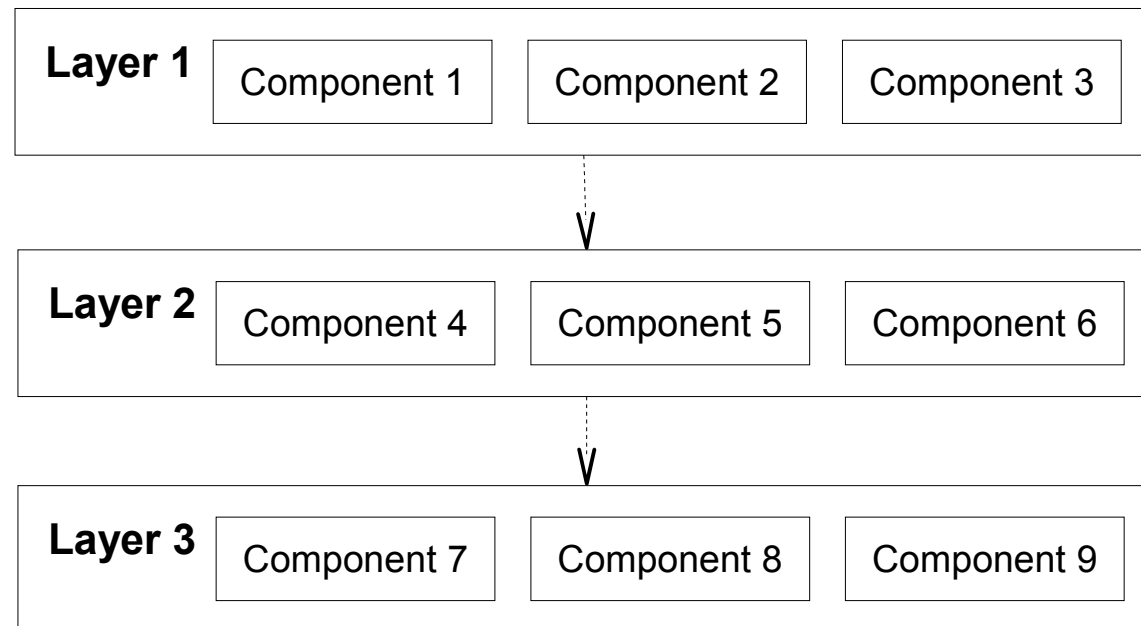
About architecture degradation

Why does architecture degrade

- Architecture decision are stated :
 - Sometime (partially) in doc
 - Sometime (partially) in models
 - Generally nowhere explicitly
- Even when explicitly stated, most architecture decision are no more checked after initial build

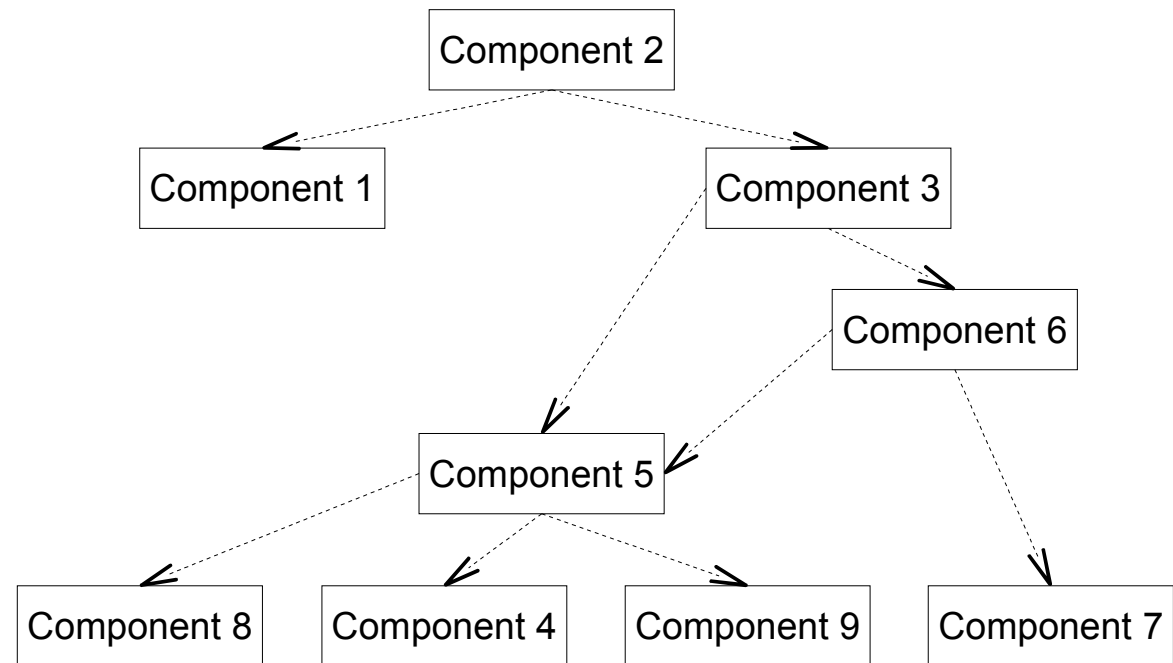
Degradation example 1/4 : The original design

**What does the
architect build :
A simple layered
system**



Degradation example 2/4 : What is actually in the code

**What shows in the
code : compilation
units and
dependencies**

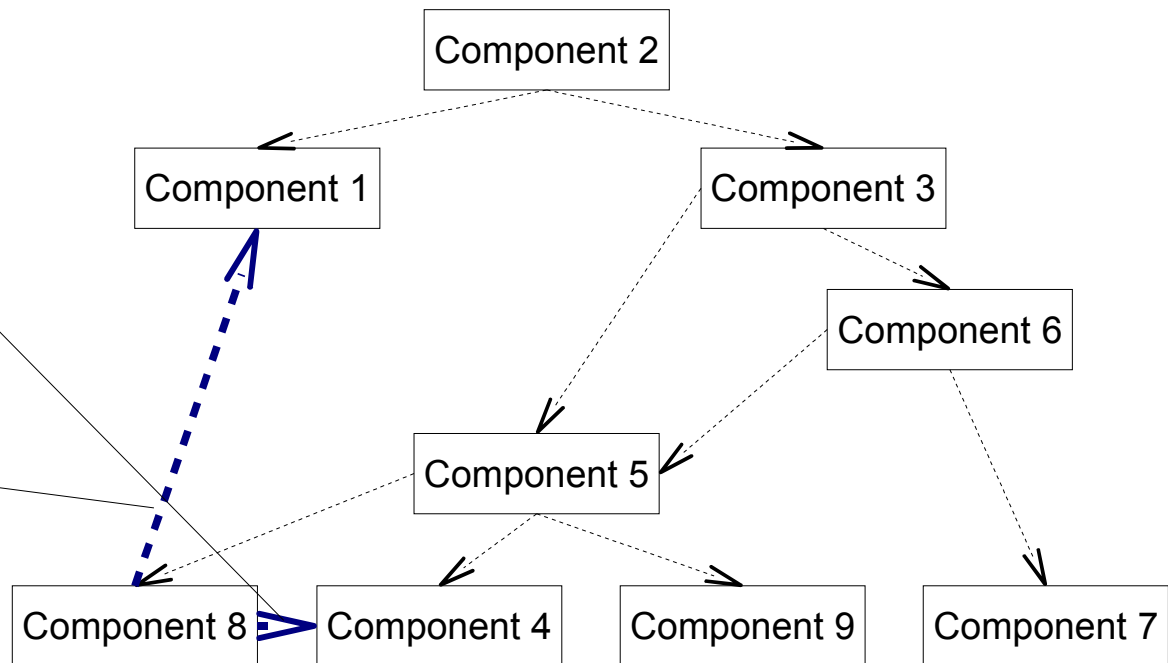


Degradation example 3/4 : What if I add those “with”?

**To fix a bug, I
need to add some
visibility to
Component 8**

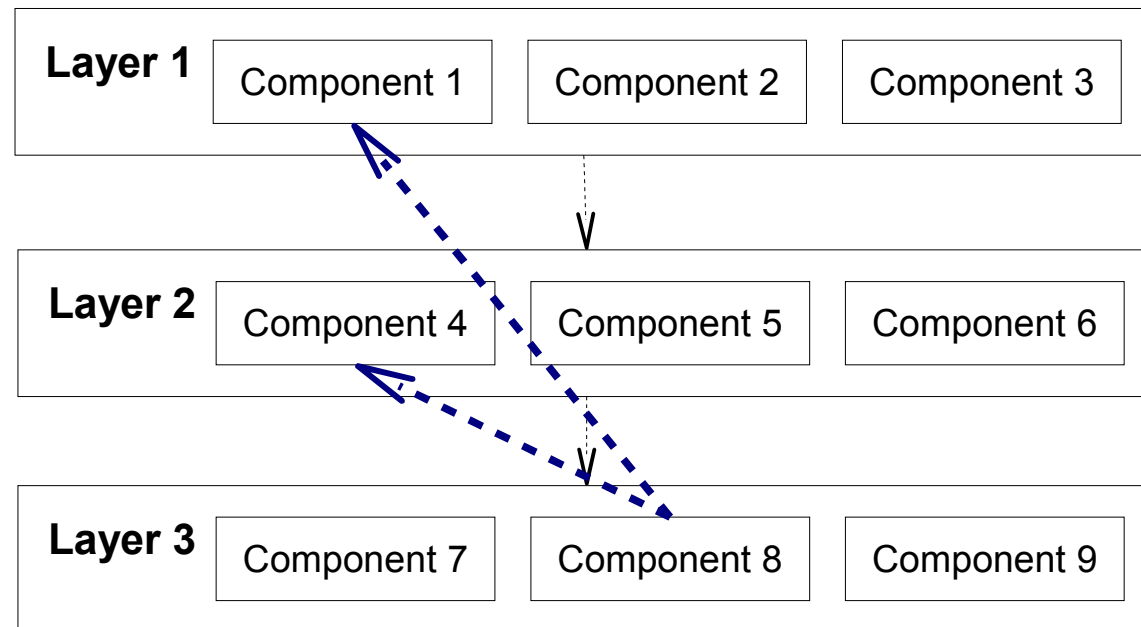
OK for the compiler,
no circular dependency

Even this is OK
for the compiler



Degradation example 4/4 : But does it fit with the original design?

No!



Solution

- Add the needed semantic
- Where?
 - Design : ADL, modelling tool and UML extension
 - Code : external tool like Archicheck, or directly in future programming languages

Why a code based tools?

- Most of the semantic is already in the code
- There is always code

Archicheck definition

- Archicheck provides a simple and natural language to describe a software architecture in terms of partition and dependencies
- Archicheck is a tool that checks the conformance of sources with one of those description

Archicheck design

Archicheck use

- Write the description with whatever text editor
- Run it in your Makefile (typically in the “make test”)

Use hints

- The description is a text file containing simple english sentences : put it “as is” in your documentation
- Building a framework or a library? Provide it with his own archicheck definition, to help using it the right way

Why use Archicheck?

- It's easy to install and learn
- It's free (n'alourdi pas le process) : put it in the Makefile and forget!
- Raise explicit the most important part of your architecture
- Continuously enforces code coherence with your design